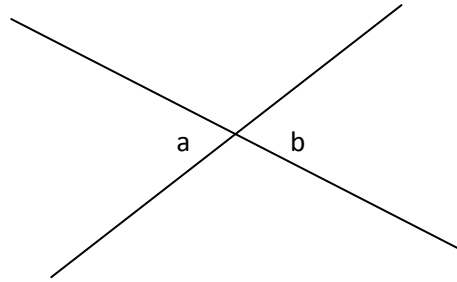


Geometry – Key topics for C/B Grade

Angle rules

Opposite angles are equal

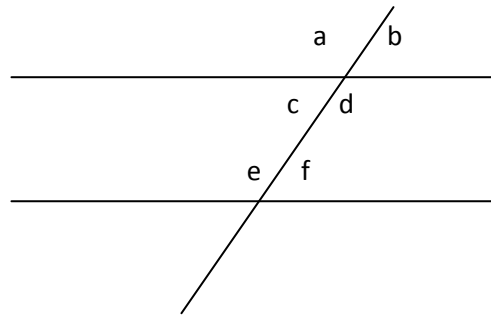
$$a = b$$



Alternate angles are equal $c = f$ and $d = e$

Corresponding angles are equal $a = e$, $b = f$

Interior angles add up to 180° $c + e = 180$



Angles on a straight line add up to 180°

Angles round a point add up to 360°

Angles in a triangle add up to 180°

Angles in a quadrilateral add up to 360°

You must give reasons (name the angle rules you have used) if required. “Angles on parallel lines” is not a valid reason.

A bearing is an angle measured clockwise from North

Polygons

You must know the names of basic polygons e.g. isosceles, equilateral and scalene triangles, parallelogram, rhombus, kite, pentagon, hexagon etc.

The exterior angles of any polygon add up to 360°

The interior angles of a polygon add up to $180 \times (\text{number of sides} - 2)$

E.g. the interior angles of a pentagon add up to $180 \times (5 - 2) = 540^\circ$

A regular polygon has equal sides and equal angles.

Constructions

You need to be able to construct triangles **accurately** using a ruler and protractor.

You need to know how to use compasses to construct

- a triangle given 3 sides
- the perpendicular bisector of a line
- the bisector of an angle

Look these up on MyMaths if you are unsure.

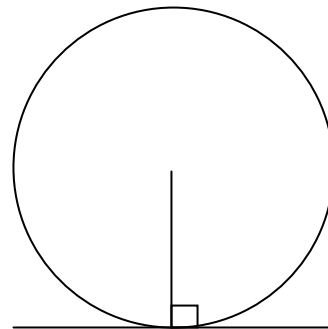
Circles

Make sure you know the names of the parts of a circle:

- radius
- diameter
- chord
- tangent
- segment
- sector
- arc
- circumference

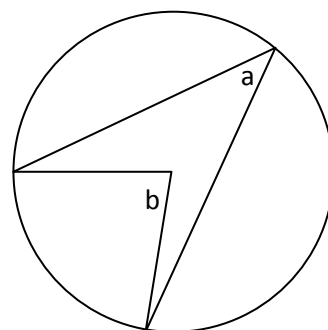
Angles in circles

The angle between a radius and tangent is 90°



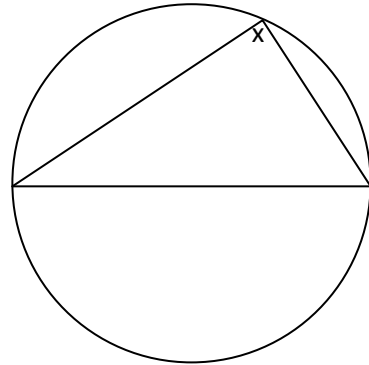
The angle at the centre is double the angle at the circumference

$$b = 2a$$



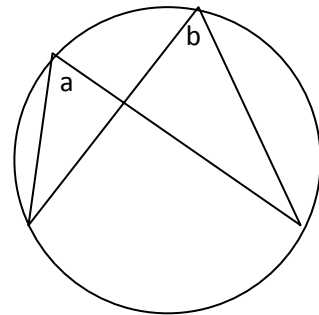
The angle in a semicircle is 90°

$$x = 90^\circ$$



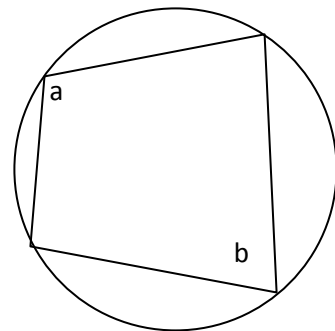
Angles in the same segment are equal

$$a = b$$



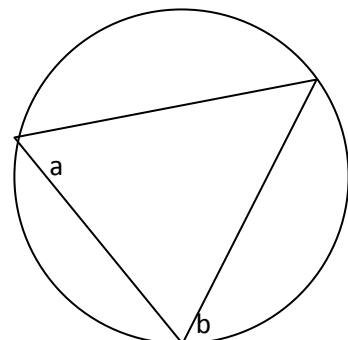
Opposite angles in a cyclic quadrilateral add up to 180°

$$a + b = 180^\circ$$



The alternate segment theorem

$$a = b$$



Pythagoras Theorem

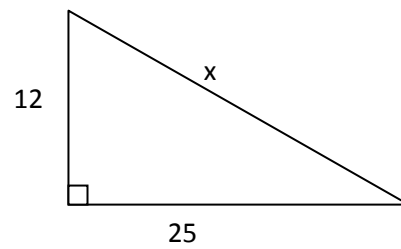
In a right-angled triangle, where c is the hypotenuse, $a^2 + b^2 = c^2$

$$12^2 + 25^2 = x^2$$

$$769 = x^2$$

$$x = \sqrt{769}$$

$$x = 27.7$$



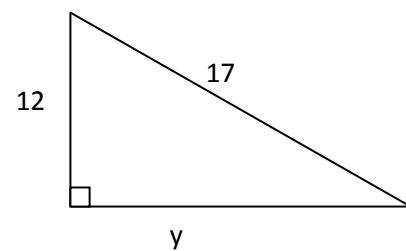
$$12^2 + y^2 = 17^2$$

$$17^2 - 12^2 = y^2$$

$$145 = y^2$$

$$y = \sqrt{145}$$

$$y = 12.0$$



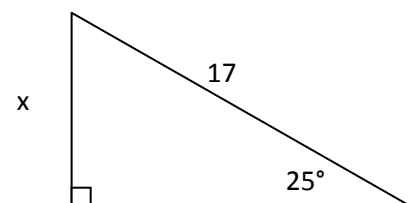
Trigonometry

$$\sin = \frac{\text{opp}}{\text{hyp}}$$

$$\sin 25 = \frac{x}{17}$$

$$17 \times \sin 25 = x$$

$$x = 7.18$$

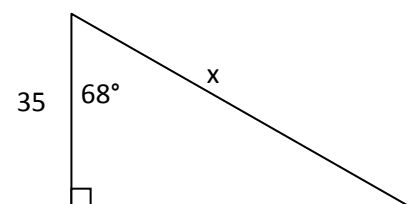


$$\cos = \frac{\text{adj}}{\text{hyp}}$$

$$\cos 68 = \frac{35}{x}$$

$$x = \frac{35}{\cos 68}$$

$$x = 93.4$$

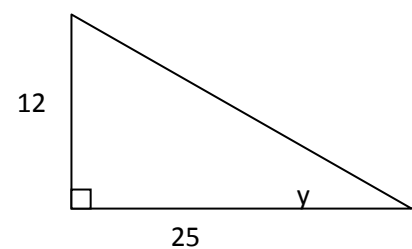


$$\tan = \frac{\text{opp}}{\text{adj}}$$

$$\tan y = \frac{12}{25}$$

$$y = \tan^{-1} \frac{12}{25}$$

$$y = 25.6^\circ$$



Sine and Cosine Rules – for non-right angled triangles

$$\frac{\sin A}{a} = \frac{\sin B}{b} = \frac{\sin C}{c} \quad \text{or} \quad \frac{a}{\sin A} = \frac{b}{\sin B} = \frac{c}{\sin C}$$

$$a^2 = b^2 + c^2 - 2bc \cos A$$

Area of a triangle = $\frac{1}{2}ab \sin C$, where the angle is between the two sides.

Correct substitution into the formula will get you marks, even if you cannot rearrange and finish the question. Usually worth 3 marks – if worth more you may need to use more than one of the formulae.

Area and Perimeter

Rectangle – Area = length \times width

Triangle – Area = $\frac{1}{2}$ of base \times height

Parallelogram – Area = base \times height

For compound shapes, split it into rectangles, triangles and circles.

To find a perimeter, ensure you add up every side.

Area and perimeter of a circle

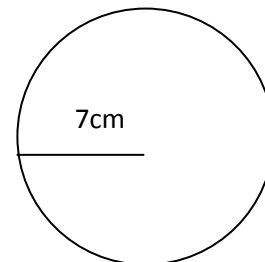
$$A = \pi r^2$$

$$C = 2\pi r$$

Example

$$\text{Circumference} = 2 \times \pi \times 7 = 44.0 \text{ cm}$$

$$\text{Area} = \pi \times 7^2 = 154 \text{ cm}^2$$



These are given on the formula sheet, so look them up.

If you know the diameter, half it to find the radius

Volume

Cuboid; length \times width \times height

Sphere; $\frac{4}{3} \pi r^3$

Cylinder; $\pi r^2 h$

Cone; $\frac{1}{3} \pi r^2 h$

All except the first are given on the formula sheet

Similarity

Similar shapes have the same angles, and sides in proportion.

Find the scale factor for the lengths, and then use it to find missing sides.